

## Legend of the Dogman - Gear List / Race Rules

Mandatory Gear, **per person** (10 HR and 4 HR):

- Hydration System
- Whistle
- Compass
- Maps (provided)
- Minimum 1 Sq Ft of Hunter Orange
- Race Bib on back (provided)

Mandatory Gear, **per person** (10 HR **Only**):

- Headlamp/Flashlight

**Mandatory Gear, per team** (10 HR and 4 HR):

- Properly signed waiver (e-signed during registration)
- SI Card (e-punch stick, provided OR your own)
- Cell phone (for emergency calls or livelox tracking only)
- Emergency Blanket
- Sharpie

**Suggested Gear:**

- Long sleeves, long pants, gaiters, trail running shoes
- Eye protection
- Backpack to carry everything
- Snacks, electrolytes
- Bug/tick repellent, sunscreen, etc.
- Map bag or contact paper
- Phone waterproofing
- Hand Sanitizer

**Race Rules:**

- Teammates must stay within 100 feet of each other at all times.
- GPS not allowed, except for route tracking.
- If someone is injured, you must stop and assist them.
- Racers are NOT permitted to cross private property.
- Racers must finish by race finish time, a late penalty will be assessed for each minute late.
- All racers must check out before leaving the race venue.